

PUBLIC NOTICE OF APPLICATION

SECTION 101 SALE AND SUPPLY OF ALCOHOL ACT 2012

New Zealand Netherlands Society (Wellington) Incorporated has applied to the District Licensing Committee in Lower Hutt for the **renewal and variation** of a **club licence** for the premises situated at **61 Taita Drive, Avalon, Lower Hutt** and known as **Dutch Club Wellington**

The general nature of the business **conducted** under the licence is:

Community Club

The days on which and the hours during which alcohol **is sold** under the licence are:

	Indoor hours	Outdoor hours
Wednesday	10:00am to 2:00pm	10:00am to 2:00pm
Friday	2:00pm to 12:00 midnight	2:00pm to 9:00pm
Saturday	10:00am to 12.00 midnight	10:00am to 9:00pm
Sunday	10:00am to 10:00pm	10:00am to 9:00pm

The **variation** sought is for the additional condition on the licence:

“During licensed hours all persons nominated as a ‘responsible person’ that are not certificated managers must complete the ServeWise training, be able to show evidence of this when requested, and their full name must be displayed.”

The application may be inspected during office hours at the Hutt City Council offices, 30 Laings Road, Lower Hutt. Please call the licensing inspector on 04 570 6666 to arrange an appointment.

Any person who is entitled to object and who wishes to object to the **renewal and variation** of the licence may, not later than 25 working days after the date of the publication of notice of the application in accordance with the Act, file a notice in writing of the objection with

Secretary of the District Licensing Committee

Private Bag 31912

Lower Hutt 5040

No objection to the **renewal and variation** of a licence may be made in relation to a matter other than a matter specified in **section 131** of the Sale and Supply of Alcohol Act 2012.

A copy of your objection **in its entirety** will be provided to the applicant, Police, Medical Officer of Health, Licensing Inspector and District Licensing Committee.

Date published on website: **24 January 2025**

